

# CA ADS™ Application Performance: Locking Considerations

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maymainframemadness 2012



## abstract

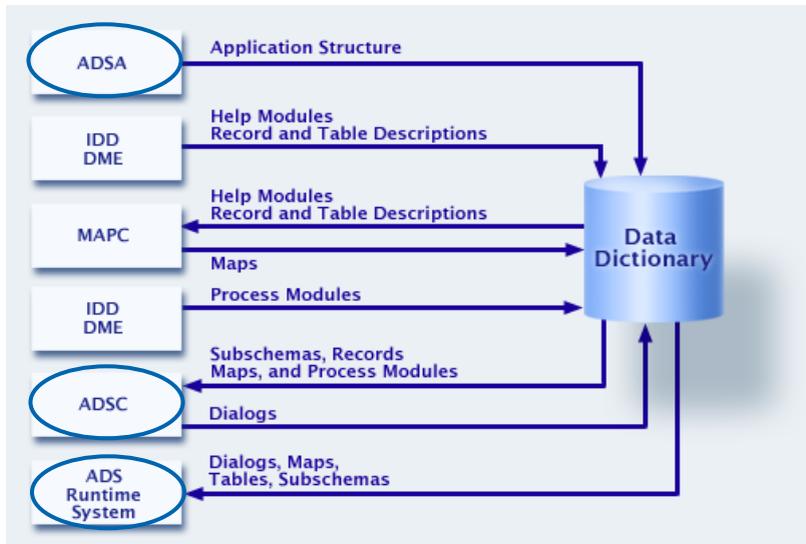
- The CA ADS™ family of tools is a powerful and fast way to create runtime applications. Efficiency and performance are important considerations in a production environment. This webcast will discuss locking factors that affect the response time and throughput of runtime performance.

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## CA ADS family of tools



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## locking considerations

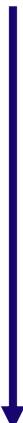
- Locks control simultaneous access
- Prevent overlapping updates, broken sets
- Deadlock: shared access, exclusive upgrade
- Wait: need lock, a competing lock exists
- Locking goals:
  - Minimize deadlocks, waits
  - Maximize data integrity
- Options:
  - Don't lock
  - Prevent simultaneous access
  - Monitor access, test, manage

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## area locking mode options

Most Restrictive  Least Restrictive	Usage mode	Qualifier
	>Update	>Exclusive >Protected >Shared
	>Retrieval	>Exclusive >Protected >Shared
	>Transient Retrieval	
	>Nolock	

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## don't lock: RETRIEVAL NOLOCK

- Intended for dialogs to access static data only
- Possible for dialogs with no database update
- Allowed by SYSTEM statement
- Implemented by dialog
  - Dialog Options screen in ADSC
  - Specify RETRIEVAL LOCK: NO
- Saves storage for locking control
- Improves performance
- Use with caution, may result in 'dirty reads'

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## locking within the run-unit

- Set locks explicitly for the duration of R-U
  - KEEP command or keyword (shared lock)
  - KEEP EXCLUSIVE (exclusive lock)
- Locks set implicitly by ready mode & DML
  - Subschema default for area
  - Default: shared retrieval
- Area locks
- Row locks
  - Shared (upon read) enable retrieval, not update
  - Exclusive (upon update) prevents other access
  - Area S (protected retrieval) = S lock on every record
  - Area X (exclusive) = X lock on every row

## locking across run-units

- KEEP LONGTERM (NOTIFY) Lock options
- Can be used to single-thread
- Two common uses during a pseudo-converse
  - Gain exclusive control of a frequently updated record
  - Monitor updates to infrequently updated records

## locking across run-units (cont.)

- KEEP LONGTERM <longterm-id> RELEASE
  - Lock already released, yields error 1521
  - Releases all long-term locks linked to lterm
  - If no locks held, still returns 0000 status
- KEEP LONGTERM ALL RELEASE
  - Normal exit from application
  - Code this at application entry point, to clean up after a possible previousabend
- Consider using NOTIFY
  - Create a work field to hold the notification
  - Test against the notification field
  - Code example follows

## prevent access by others

### Premap Process:

```
OBTAIN CALC CUSTOMER .  
KEEP LONGTERM LOCK-ID EXCLUSIVE      CUSTOMER.  
DISPLAY.
```

### Response Process:

```
MODIFY CUSTOMER.  
KEEP LONGTERM LOCK-ID RELEASE.  
DISPLAY MSG TEXT 'Customer Modified'.
```

## KEEP LONGTERM considerations

- Lock attached to the logical terminal (LTERM)
- **Not** released by COMMIT
- RELEASE required (often forgotten)
  - When the user signs off
  - DCMT V LTERM <ltermid> RES DELETE.
- Managed by lock ID: 1 to 16 characters
  - A constant in single quotation marks
  - A variable field containing the lock ID
- Must be unique for the record type

## notify locks code example background

- Basic Values Returned
  - 00 - No activity
  - 01 - Record retrieved
  - 02 - Data modified
  - 04 - Pointers (prefix) modified
  - 08 - Logically deleted
  - 16 - Physically deleted

## notify locks code example background

- Cumulative Values returned (If > 1 activity)
  - 03 - Record retrieved and data modified
  - 05 - Record retrieved and pointers modified
  - 06 - Pointers and data modified
  - 07 - Record retrieved, pointers and data modified
  - 09-15 - Logical delete preceded by other activity
  - 17-31 - Physical delete preceded by other activity
- Work record layout
  - 01 NOTIFY-LOCK-WK
  - 02 LOCKTEST PIC S9(8)    USAGE COMP.

## notify locks example code sample – page 1 of 3

```
!*****  
!**  PREMAP PROCESS      **  
!*****  
READY.  
KEEP LONGTERM ALL RELEASE. <----- (Clean-up)  
OBTAIN CALC CUSTOMER.  
KEEP LONGTERM 'CUST' NOTIFY CURRENT CUSTOMER.  
DISPLAY.
```

## notify locks example code sample – page 2 of 3

```
*****  
** FROM THE RESPONSE PROCESS **  
*****  
IF NO FIELDS CHANGED THEN <----- (Skip modify logic.)  
DO.  
    KEEP LONGTERM 'CUST' RELEASE.  
    EXECUTE NEXT FUNCTION.  
END.  
KEEP LONGTERM 'CUST' TEST RETURN NOTIFICATION  
INTO LOCKTEST.  
IF LOCKTEST GT 7 THEN  
DO.  
    KEEP LONGTERM 'CUST' RELEASE.  
    INIT (CUSTOMER).  
    DISPLAY TEXT 'SORRY //RECORD HAS BEEN DELETED'.  
END.  
...
```

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## notify locks example code sample – page 3 of 3

```
...  
IF LOCKTEST EQ 2 or LOCKTEST EQ 3 or LOCKTEST GT 5  
DO.  
    OBTAIN CURRENT CUSTOMER.  
    KEEP LONGTERM 'CUST' RELEASE.  
    KEEP LONGTERM 'CUST' NOTIFY CURRENT  
    CUSTOMER.  
    DISPLAY TEXT 'RECORD HAS BEEN MODIFIED //  
    REENTER CHANGES'.  
    END.  
    MODIFY CUSTOMER.  
*****  
** ALLOW USER TO FURTHER MODIFY THE SAME RECORD. **  
*****  
KEEP LONGTERM 'CUST' RELEASE.  
KEEP LONGTERM 'CUST' NOTIFY CURRENT CUSTOMER.  
DISPLAY TEXT 'CUSTOMER MODIFIED'.
```

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## handling deadlocks

- Avoid by single threading
  - OBTAIN KEEP EXCLUSIVE
  - LINK TO PROGRAM 'ENQUEUE'
  - Invoked dialog to control record update
- Avoid by using NOTIFY Locks
  - Test for other update first
- Recover from them with automatic recovery
  - ALLOWING ('0329')
  - FIND CURRENT ALLOWING ('0329') on control commands
  - Notify Operator and/or DBA

## session summary: minimize locking problems

- Tune databases (page & area size, indexes)
- Use least exclusive usage mode necessary
- Small transactions (recovery unit of work)
- Efficient dialogs (testing)
- No conversational programming with linked-to programs
- No locks held across pseudo-converse

# Questions

<http://Support.ca.com>  
(856)273-3411

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# thank you

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